Typographic Sin

> Here is what I understand the PostScript point size means in practice:
> Font designers draw their glyphs as Bezier control points with font
> editors on a square coordinate system, which can be for instance 1024 x
> 1024 units long (the exact number differs between Type1 and TrueType).
> The side length of this square is what publishing software also offers
> you as the font-dependent length unit "em" (originally meant to be the
> width of an M, which is usually the widest Latin character). It is my
> understanding that the PostScript and Windows API font size in points
> sets this "em" value, therefore if you have a "12 point" font, you get a
> "12 point-per-em" font.
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> In practice, good choices for baseline skip are near 1.2-1.5 em,
> depending on the line length. A 12 point font is typically set with 14
> pt baseline distance. If you used PostScript fonts so far with the font
> size as the distance between baselines when text lines ate 50-90
> characters long, then I'm afraid you might have committed a serious
> typographic sin.